



MÓNICA

VALENCIA LEÓN

I am a Product design engineer, that driven by my passion for storytelling decided to become a Lighting artist. I give the best of me when carrying out a work and as I believe that little things make the difference I love to pay special attention to details. I enjoy learning new things every day, so that I am a self-thought person for nature, and love to contribute to the improvement of the world by working with education related topics.

EDUCATION



- 2020 **Pluralsight | Online**
Katana essentials
- 2019-2020 **Academy of Animated Art | Online**
Advanced studies in lighting
 - Power of light
 - Character Lighting for Animated Films
 - Environment Lighting for Animated Films
 - Materials and Shaders for the Lighting Artist
 - Compositing for the Lighting Artist
 - TDU's Arnold for Maya Workshop
- 2016 **Autodesk-Naska Digital | Medellín**
Certificate of completion
3D Character design with Mudbox
- 2016 **Autodesk-Naska Digital | Medellín**
Certificate of completion
Autodesk Maya- Level 2.
- 2016 **Autodesk-Naska Digital | Medellín**
Certificate of completion
Autodesk Maya- Level 1.
- 2011-2016 **EAFIT University | Medellín**
Undergraduate degree
Product design engineering
- 2015 **Ruta N | Medellín**
Course
Rigging & Skinning in Maya.
- 2014-2015 **Ruta N-Vivelab | Medellín**
Diploma
Strengthening in Animation skills AniMadeLab.
- 2011 **ILSC | Vancouver**
Certificate of completion
International language exchange.
- 2010 **Gimnasio los Cedros | Medellín**
School.

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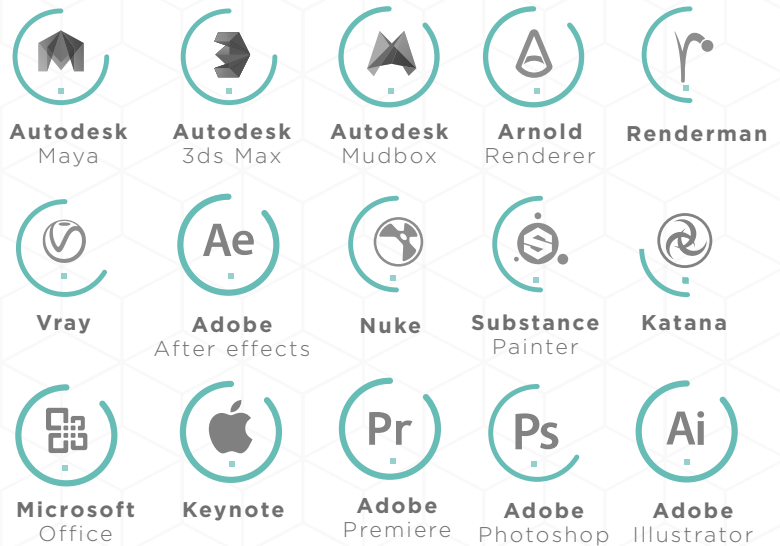


EXPERIENCE



- FEB 2019-
PRESENT **Torre labs | Remote**
Designer and motion graphics artist
Design and animation of pieces for videos created for social media and for company new products websites.
- DIC 2016-
JAN 2019 **Visual studio Co| Medellín**
3D Artist
-Modeling, texturing, lighting and compositing for architectural visualization.
-Development of motion graphics and editing of archviz videos.
- OCT 2017-
JAN 2018 **Globizco Inc | Remote-Bogotá**
Visual Designer
Development of pieces for social media in order to inform and educate people in a friendly way about different topics. I was in charge of designing the layout of the pieces and the typography work.
- DEC 2016-
SEP 2017 **Koideas | Medellín**
Visual Designer
Design and development of e-learning courses, presentations, videos, infographics and instructive material for different companies.
- MAY 2015-
DIC 2015 **Madecentro Colombia | Medellín**
Visual design intern
Design of flyers, layout design, social media graphic pieces, motion graphics videos, marketing campaigns among others.
- AUG 2013-
JUN 2014 **Universidad EAFIT | Medellín**
Design assistant
Instructional, infographic, layout and presentation design.

SKILLS



Spanish: Native Language
English: Fluent level (96 TOEFL IBT)

SEMINARS



- 2019 **ACM Siggraph-COL 4.0 | Bogotá**
Animation & Visual effects congress.
- 2018 **ACM Siggraph-COL 4.0 | Bogotá**
Selected for Portfolio review.
- 2017 **ACM Siggraph-COL 4.0 | Bogotá**
Animation & Visual effects congress.
- 2015 **RenderitFest Colombia | Bogotá**
Architectural visualization congress.
- 2014 **ACM Siggraph | Bogotá**
Animation & Visual effects congress.